Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 10737102 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** TYPE ____ (Column 1) (Column 2) OR SMALL ENTITY **TOTAL CLAIMS RATE** FEE RATE FEE BASIC FEE 385.00 BASIC FEE 770.00 **FOR** NUMBER FILED NUMBER EXTRA OR TOTAL CHARGEABLE CLAIMS minus 20= X\$18= X\$ 9= OR INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145≈ +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL 38 OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY SMALL ENTITY** OR (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI: ADDI-NUMBER **PRESENT** REMAINING TIONAL RATE TIONAL RATE ENDMENT **PREVIOUSLY AFTER EXTRA** FEE **FEE AMENDMENT** PAID FOR X\$18= Minus X\$ 9= Total OR Minus Independent AME X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR 41 ЪO TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-NUMBER REMAINING **PRESENT** RATE TIONAL RATE TIONAL **PREVIOUSLY AFTER** ENDMENT **EXTRA** FEE FEE AMENDMENT * PAID FOR Total · Minus X\$18= X\$ 9= OR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER ပ REMAINING PRESENT TIONAL RATE TIONAL **RATE PREVIOUSLY AFTER EXTRA AMENDMENT** AMENDMENT PAID FOR FEE FEE Total Minus ** X\$18= X\$ 9= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FÉE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.